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Autodesk Maya, commonly shortened to just Maya (/ m a / MY- ), is a 3D computer graphics application that runs on Windows, macOS and Linux, originally developed by Alias Systems Corporation (formerly Alias|Wavefront) and currently owned and developed by Autodesk. It is used to create assets for interactive 3D applications (including video games), animated films, TV series, and visual ...

Autodesk Maya - Wikipedia

Go from 'beginner' to 'expert' with this professional, tutorial-based guide to Maya 2016 Mastering Autodesk Maya 2016 is your professional hands-on coverage to getting the most out of Maya. If you already know the basics of Maya, this book is your ticket to full coverage of all Maya 2016's latest features, and showcases the tools and methods used in real-world 3D animation and visual effects.

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